
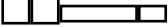
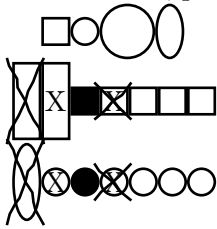


NotForced: 
 Notforced,qid=asdf: 
 Notforced,qid=blub:



Hello, this is some text in a coffin. asdf

This is a test for a stretching textbox:



This hcoffin should have the same baseline as on the outside and the other hcoffin which should be on the left edge due to the justified layout. Another coffin fun!. And

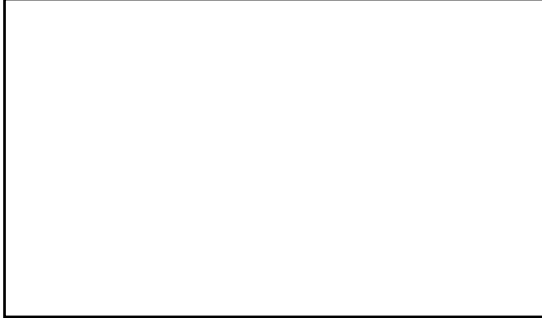
in a formula $f(x) = \frac{1}{c \text{coffin}}$

adsflkasjdlksjflkjsfd	blub	gah
asdf		

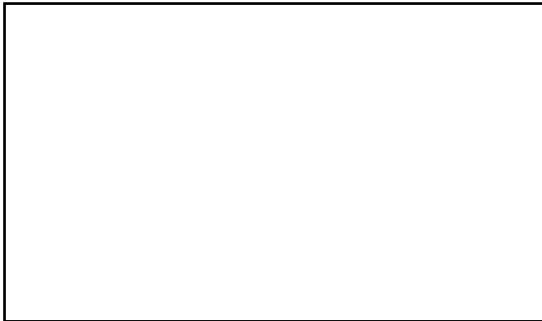
adsflkasjdlksjflkjsfd	blub	gah
adsflkasjdlksjflkjsfd	blub	gah
asdf		

asdf

TEX provides two alternatives to the normal paragraph shape. One is parshape which allows the lines in a paragraph to have arbitrary indentations (from the left margin) and lengths. The number specifies how many shape dimensions are present. Each shape dimension consists of gtwo dimensions: an indentation and a lenMgth



This is some text. This is some text. This is some text. This is some text.

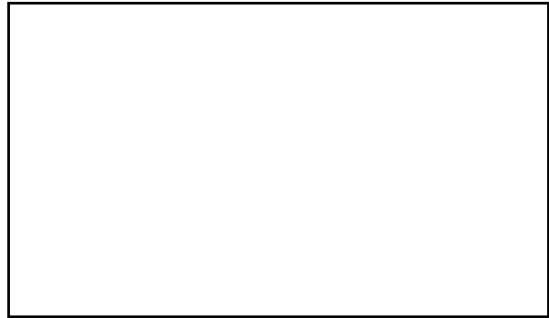


This is some text. This is some text. This is some text. This is some text.

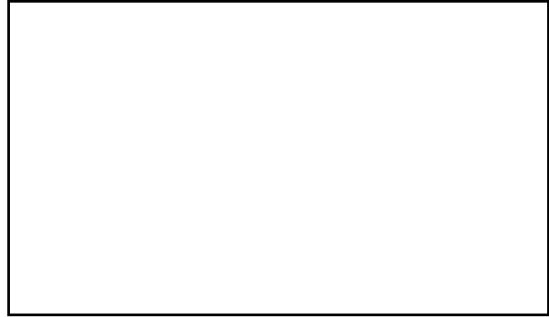


This is some text. This is some text. This is some text. This is some text.

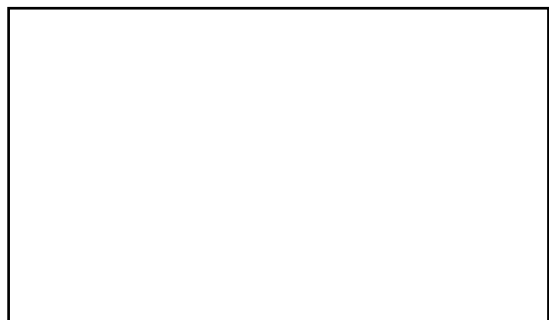
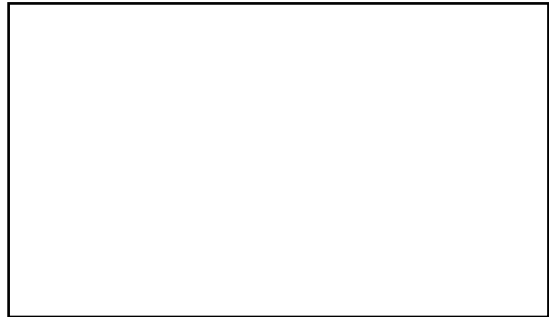
This is some text. This is some text. This is some text. This is some text.



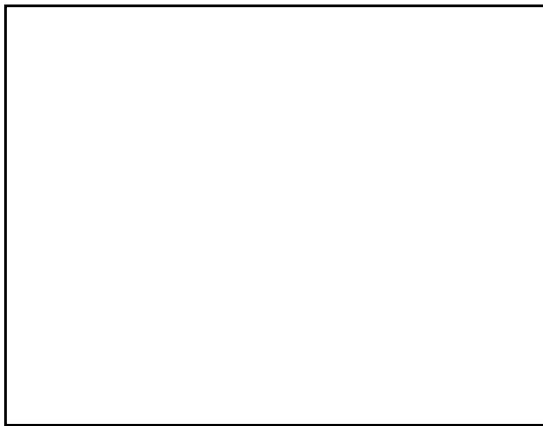
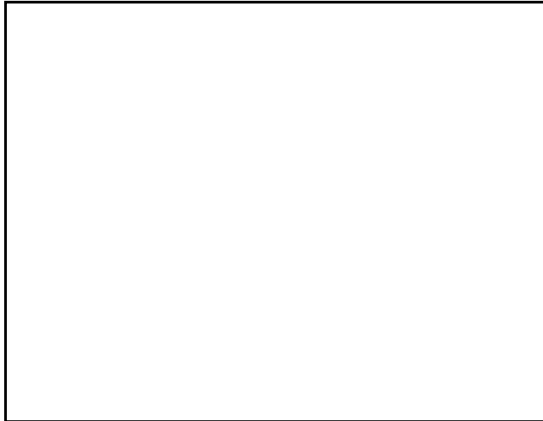
This is some text. This is some text. This is some text. This is some text.



This is some text. This is some text. This is some text. This is some text.



This is some text. This is some text.
This is some text. This is some text.



1 contexttesting

outer: a=b,c=d,e,single,key=newvalue,level=outer

2: a=b,c=d,e,single,key=newvalue,level=test2

1: a=b,c=d,e,single,key=newvalue,level=test1

outer: a=b,c=d,e,single,key=newvalue,level=outer

local cleared:

outer after local: a=b,c=d,e,single,key=newvalue,level=outer